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## Sixth Semester B.E. Degree Examination, June/July 2018 Compiler Design

Time: 3 hrs.

Max. Marks: 100

Note: Answer FIVE full questions, selecting at least TWO full questions from each part.

## PART - A

1 a. Explain with a diagram, the phases of compiler.

(08 Marks)

- b. Write the transition diagram for the following:
  - i) Identifier
  - ii) Unsigned number

(06 Marks)

c. Write a program for look ahead code with sentinels.

(06 Marks)

2 a. Define left-recursive grammar. Eliminate left recursion from the following grammar:

 $E \rightarrow E + T \mid T$ 

 $T \rightarrow T * F \mid F$ 

 $F \rightarrow (E) \mid id.$ 

(05 Marks)

b. Given the grammar

 $S \rightarrow AaAb \mid BbBa$ 

 $A \rightarrow \in$ 

 $B \rightarrow \in$ 

- i) Compute First () and Follow () functions.
- ii) Construct predictive parsing table.

- iii) Parse the input string w = ab.
- Show that the following grammar is ambiguous  $E \to E + E \mid E * E \mid (E) \mid id$ , write an equivalent unambiguous grammar for the same. (06 Marks)
- 3 a. What is meant by handle pruning? Construct bottom-up parse tree for the input string W = id \* id using the grammar of Q. No. 2(a). (06 Marks)
  - b. Write the rules for First () and Follow () functions.

(06 Marks)

- c. Explain the working of shift reduce parser. Parse the input string id \* id. Using the grammar of Q. No. 2(a). (08 Marks)
- 4 a. Write an algorithm to construct SLR parsing table.

(06 Marks)

b. Construct the parsing table for LR(1) parsing using the grammar.

 $S \rightarrow CC$ 

 $C \rightarrow c C$ 

 $c \rightarrow d$ 

Draw the goto graph for LR (1) items.

(14 Marks)

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## PART - B

- 5 a. Explain the concept of syntax directed definition. (04 Marks)
  - b. Consider the context free grammar given below:

 $S \rightarrow EN$ 

 $E \rightarrow E + T \mid E - T \mid T$ 

 $T \rightarrow T * F | T | F | F$ 

 $F \rightarrow (E) \mid digit$ 

 $N \rightarrow ;$ 

- i) Obtain SDD for the above grammar.
- ii) Annotated parse tree for the input string 5 \* 6 + 7;

(10 Marks)

c. Define:

- i) Synthesized attribute
- ii) Inherited attribute.

(06 Marks)

6 a. Construct DAG and three address code for the following expression:

a + a \* (b - c) + (b - c) \* d.

(08 Marks)

- b. Explain the following with an example:
  - i) Quadruples
  - ii) Triples.

(08 Marks)

c. Generate three address code for the following statement: n = f(a[i]); where a is an integer array and f is a function from integers to integers. (04)

(04 Marks)

- 7 a. With a neat diagram, describe the general structure of an activation record. (06 Marks)
  - b. Explain in the strategy for reducing fragmentation in leap memory. (08 Marks)
  - c. Explain briefly the performance metrics to be considered while designing a garbage collector. (06 Marks)
- 8 a. Discuss the various issues in the design of a code generator. (10 Marks)
  - b. What are basic blocks and flow graphs? Write an algorithm to partition the three address instructions into basic blocks. (06 Marks)
  - c. Explain code optimization methods:
    - i) Local common subexpressions
    - ii) Dead code elimination.

(04 Marks)

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